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12 Step Return to Play Throwing Program: Pitchers

This 12 step throwing program is intended to provide an outline for returning position players to play from both surgical and non-surgical injuries. Post-operatively it is necessary to strictly adhere to each step in the program based upon the surgical intervention. Pertaining to non-operative rehabilitation, the athlete may progress at an accelerated rate as deemed appropriate by the physician, athletic trainer and physical therapist.

Five to ten minutes of stationary bike or running followed by upper and lower extremity stretching must proceed each throwing session. The athlete must successfully complete two throwing sessions without pain at one level prior to advancing to the next higher level. The throwing program must be performed when the athlete is "fresh." Thus strength and conditioning activity must follow throwing activity.

Level 1	Three times a week; every other day Three sets of 15 throws at 30 feet increasing to 45 feet		
Level 2	40 throws three times a week; every other day 10 at 50 feet 20 at 60 feet 10 at 50 feet		
Level 3	50 throws three times a week; every other day 10 at 50 feet 10 at 60 feet 10 at 75 feet 10 at 60 feet 10 at 50 feet		
Level 4	Three times a week; eve Day 1 (50 Throws) 10 at 60 feet 10 at 75 feet 10 at 90 feet 10 at 75 feet 10 at 60 feet	ry other day Day 2 (60 Throws) 10 at 60 feet 10 at 75 feet 10 at 90 feet 10 at 75 feet 10 at 60 feet	Day 3 (60 Throws) 10 at 60 feet 10 at 75 feet 10 at 90 feet 10 at 75 feet 10 at 60 feet
Level 5	Three times a week; eve Day 1 (60 Throws) 10 at 60 feet 10 at 90 feet 10 at 110 feet 10 at 90 feet 20 throws off mound *catcher up	ry other day Day 2 (65 Days) 10 at 60 feet 10 at 90 feet 10 at 110 feet 10 at 90 feet 25 throws off mound <i>*catcher up</i>	Day 3 (70 Throws) 10 at 60 feet 10 at 90 feet 10 at 110 feet 10 at 90 feet 30 throws off mound *catcher up

Level 6	70 throws three times a week; every other day 10 at 60 feet 10 at 90 feet 10 at 120 feet 10 at 90 feet 30 throws off mound with catcher up
Level 7	60 throws three times a week; every other day 10 at 60 feet 10 at 90 feet 10 at 120 feet 10 at 90 feet 20 throws off mound with the catcher down
Level 8	60 throws three times a week; every other day 10 at 60 feet 10 at 90 feet 10 at 120 feet 10 at 90 feet 30 throws off mound with the catcher down
Level 9	 Three times a week; every other day 50 pitches: Fastballs only Work on location 50 to 60 percent throwing velocity
Level 10	 Three times a week; every other day 70 pitches: Fastballs only 75 percent throwing velocity If asymptomatic by session three, initiate breaking balls
Level 11	 Three times a week; every other day 70 pitches 80 to 90 percent velocity Continue to initiate breaking balls
Level 12	Three times a week; every other day Game simulation pitching